		Curriculum Overv	view: 2015/16: \	ear 7		
Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	Personal Writing & Autobiographies	Fantasy Literature	Shakespeare's Life & Times	Drama: 'A Midsummer Night's Dream'	School In Crisis: Creative Writing	Science Fiction
Mathematics	Understanding Angles Understanding Algebra	Fractions Decimals Percentages Calculating Space	Construction and Visualisation Proportional Reasoning	Sequences Data and Charts Problem Solving Week	Transformations Calculation addition and subtraction in context	Equations and Inequalities Calculation Multiplication and Division problems in context Problem Solving
Science	Working Scientifically Particles	Atoms/Elements/Compounds Chemical Reactions Acids and Alkalis	Forces Sound	Light Space	Cells Tissues Organs and Organisms	Reproduction
History	The Roman Empire, including Britain	Medieval Britain: 1066 - 1170	Medieval Britain 1215 - 1509		World History	Islamic Realms
Geography	What is Geography? Am I British? Fantastic Places, including Svalbard and Death Valley	Africa: Sudan and Ghana	Map Reading Skills	Weather and Changing Climates	The Geography of My Stuff	Local Area Studies, including Transport
RE	Inspirational People: Jesus, Prince Siddartha, Muhammad, Guru Nanak and Ghandi		Religious Artifacts: Judaism, Christianity, Islam and Sikhism		Special Places: Judaism, Christianity, Islam and Sikhism	
Music	What makes a Good S	usic: Latin American and Folk		Music Elements of Music The Works of Great Composers and Musicians Medieval Music Use of Technologies Listening and Performing Skills		

Drama	Semiotics:		Script work:'Two weeks with the		Slapstick and Physical Comedy:		
	Exploring signs and syr	nbols of the stage	•		History of Slapstick		
	Working with a stimulu	_	Thinking and literacy skills		Exploring Mime		
	Blocking and audience		Performance and direction		Non-verbal Drama		
	Stage directions		Dramatic Technique	ues	Performance Skills Dramatic Techniques		
	Drama skills		Monologues				
	Improvisation and Gro	up Work	Mime and Physical Skills Improvisation Working from a St		imulus		
	,	•			Improvisation		
Art	Two of the following s	chemes of work:		Skills Development			
	Colour Theory – Colou	r mixing and application wit	th paint	int Grid-scaling			
	Islamic Art – Drawing,	pattern, painting and printi	ng	Still Life Project: based on the work of Michael Cr		Michael Craig	
	Objects and viewpoint	s – Drawing and painting		Martin			
	Still Life – Drawing and	painting					
	Landscapes – Drawing	and painting					
Technology (on	Product Design: Spatu	la Project	Food Technology	Food Technology		Textiles: Juggling Bags and Cushions	
Carousel)	 Safety Rules 	1. Safety Rules		1. Food Hygiene		1. Safety Rules	
	2. Design Ideas		2. Knife Skills		2. Sewing Machines		
	3. Use of Saws		3. Chopping and Frying		Pinning and Tacking Material		
	4. Finishing (sand	lpaper, wire wool, etc.)	4. Fruit Smooth	ie	4. Stitching		
	Manufacturing	Designs	5. Snack on Toa	st	5. Embroidery		
	Product Design: System	ms and Control	6. Chocolate Oat Cake7. Healthy Eating				
	 Gears, Pulleys 	and Levers					
	Bridge Building 8. Cous Cous Salad		lad				
			9. Fruit Crumble				
Modern	Topics	Topics	Topics	Topics	Topics	Topics	
Languages (French	introduction to the	countries and	self, family and	school	hobbies and	where you live	
and German)	country	nationalities	friends		interests		
	Grammar	Grammar	Grammar	Grammar	Grammar	Grammar	
	conjugation of verbs	use of intensifiers	extending	adding opinions	use of different	gender/adjectival	
	in the present tense	connectives	sentences		pronouns	endings	
Computing/ICT	E Safety	What Are Computers?	Graphics	Animation	Programming	Renegade Heroes	
	Keeping personal	Input and output	Use a full range of	Create basic	Use flow	A Project which	
	information safe	devices	drawing tools to	animations using	diagrams to help	combines the skills	

	Social media Cyber-bullying Dangers of online gaming Offering advice to others on how to stay safe online	Sensors Key components in a computer system Laws affecting the use of computers Binary Computer networks	create a superhero's mask for young children to play with	Adobe Flash	plan programmes Use Scratch to create repeating patterns Use variables in a simple programme Create a simple computer game to help teach children about healthy eating	covered in the previous units.
PE	Outwitting Opponents (Invasion Games)	Accurate Replication (Trampolining and Gymnastics) Identifying and Problem Solving	Outwitting Opponents (Invasion, Net and Wall Games) Exercising Safely and Effectively Identifying and Problem Solving	Exercising Safely and Effectively Exploring and Communication (Dance)	Outwitting Opponents (Invasion Games, Striking and Fielding)	Performing at Maximum Levels (Athletics)